

# Realistic models of beliefs in a paraconsistent and paracomplete setting

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# Evolution of Group Knowledge

## Traditional Approaches

### Simple Fusion

“What every fool knows”

### Holistic Knowledge

Complex

### Consensus

Permanent, requiring belief change: update, merging or revisions

## The New Approach

### Contextual fusion

Synthetic information extracted from individuals or other groups

### Selected aspects

Efficient

### Shadowing

Agents not forced to adopt group beliefs: only required to obey them during the group's lifetime

# Evolution of Group Knowledge

## Traditional Approaches

### Omniscience

All consequences known:  
hardly acceptable

### Homogeneity

Reasoning typically based  
on uniform principles

### Complexity

Beyond P

## The New Approach

### Commonsense

Incomplete/inconsistent beliefs  
allowed: information may be resolved  
non-monotonically

### Heterogeneity

Reasoning easily adjustable to  
application domain and individualized

### Complexity

Tractable



# Establishing Group Beliefs

## Distributed Beliefs

“What a wise person would know”:  
pulls together the individual beliefs and draws classical  
conclusions from the combined information.

## Group Beliefs

May go much further: from the same beliefs, a variety  
of reasoning or non-deductive methods (possibly originating from  
social choice) may lead to more far-reaching conclusions.

This takes place at our approach.

## Important

Reducing complexity of communication and reasoning is essential  
(especially in time-critical situations).

## Partiality

When a belief base neither entails  $A$  nor  $\neg A$ .

## Potential Sources

- General ignorance.
- Dynamic and unpredictable environments.
- Perception and imprecise measurements.
- Exploring unknown areas,  
e.g., after a catastrophe.

# Real-world Applications: Inconsistencies

## Inconsistencies

When a belief base entails both  $A$  and  $\neg A$ .

Appear at many different levels: individual, between agents, between agents and groups, between groups and groups.

## Potential Sources

- Fusing beliefs from heterogeneous sources.
- Contradictory information as useful evidence.
- Commonsense/informal reasoning.
- Inconsistencies in models.
- Real-world situations,  
e.g., red light while a policeman directs to go through.

# Shift in Perspective

## Entailment

- General: applicable to arbitrary formulas.
- Complex.
- Often unnecessary.
- Theory-oriented.



## Querying

- Restricted to rules (price to be paid).
- Efficient.
- Needed.
- Database-oriented.

# Shift in Perspective

## Classical, Modal

- No tools for nonmonotonicity.
- Poor tools for belief fusion.
- Homogeneity of information sources.
- Inconsistencies trivialize reasoning.
- ...



## Paraconsistent, Modular

- Support for most forms of nonmonotonic reasoning.
- Support for belief fusion.
- Heterogeneity of information sources.
- Inconsistencies supported at many levels.
- ...



# Belief Bases (Incomplete, Inconsistent Information, $3i$ )

## $3i$ -world

- A finite set of ground literals.
- E.g.,  $\{safe(r1), \neg safe(r2), safe(r3), \neg safe(r3)\}$ .

## Belief Base

- A finite set of  $3i$ -worlds.
- Rigid and flexible constraints.

## Truth Values

$safe(r1) = t, safe(r2) = f,$   
 $safe(r3) = i, safe(r4) = u.$

## Interpretations of $3i$ -worlds

- Alternative views.
- Complementary views (potentially fused).

Let  $\mathbb{C} \stackrel{\text{def}}{=} \text{Fin}(\text{Const})$  be the set of all finite sets of ground literals over a set of constants *Const*.

- By a *3I-world* we understand any set  $C \in \mathbb{C}$ .
- By a *belief base* we understand any finite set of 3I-worlds.

## Epistemic Profile

- Defines a schema of reasoning and dealing with conflicting and missing information.
- An *epistemic profile* is any function  $\mathcal{E} : \text{Fin}(\mathbb{C}) \rightarrow \text{Fin}(\mathbb{C})$  ( $\mathcal{E}$ : belief base  $\rightarrow$  belief base).

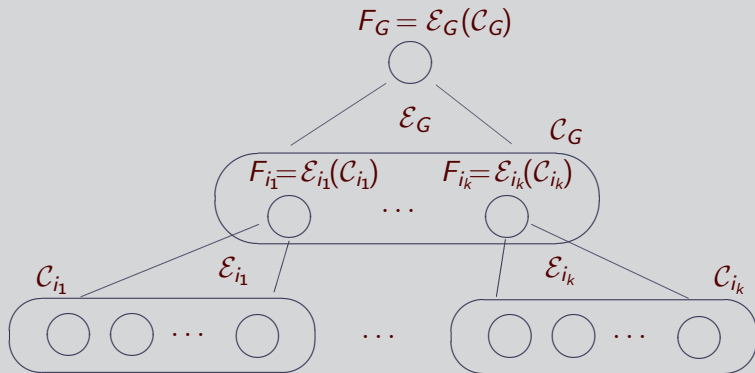
## Belief Structures

A *belief structure over an epistemic profile*  $\mathcal{E}$ :

$\mathcal{B}^{\mathcal{E}} = \langle \mathcal{C}, F \rangle$ , where:

- $\mathcal{C} \subseteq \mathbb{C}$  is a nonempty belief base of *constituents*;
- $F \stackrel{\text{def}}{=} \mathcal{E}(\mathcal{C})$  is the belief base of *consequents* of  $\mathcal{B}^{\mathcal{E}}$ .

# Individual and Group Belief Structures [DKS]



# Uniformity of Complex Beliefs

## Individual vs Group Level

- Conceptual compatibility between individuals and groups.
- Consequents of group members become constituents at the group level.
- Constituents are further transformed into group consequents via groups' epistemic profiles.

## Uniformity

The same uniform approach applies to groups of groups of agents or to mixed groups of individuals and other complex topologies.

# Completing Imperfect Beliefs

## Agents and Groups

- Non-monotonic reasoning.
- Defeasible reasoning.
- Heuristic methods.
- Argumentation theory inspired methods.

## Group Specific

Social procedures to establish group beliefs:

- public announcements;
- different voting methods;
- methods involving power relations (like authority).

# Conflicting Information

## Resolving Conflicts

- Conflicting information may be resolved on the individual or group level in a similar way.
- Disambiguation methods are highly context, application-dependent and individualized.

## Some Strategies as to Timing

- “Killing inconsistency at the root”: to solve them asap;
- “Living with inconsistency”: postpone disambiguation to the last possible moment (or even forever);
- Solving inconsistency whenever relevant information appears.

## Truth Values of Atoms, $l(.,.)$

Let  $w$  be a 3I-world and  $v$  be a valuation (assigning constants to variables).

$$l(w, v) \stackrel{\text{def}}{=} \begin{cases} \mathbf{t} & \text{if } l(v) \in w \text{ and } (\neg l(v)) \notin w; \\ \mathbf{i} & \text{if } l(v) \in w \text{ and } (\neg l(v)) \in w; \\ \mathbf{u} & \text{if } l(v) \notin w \text{ and } (\neg l(v)) \notin w; \\ \mathbf{f} & \text{if } l(v) \notin w \text{ and } (\neg l(v)) \in w. \end{cases}$$



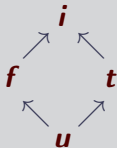
## Truth Ordering: How "true" a Given Proposition Is

<b><i>t</i></b>	$A \wedge B = \min\{A, B\}$
<b><i>i</i></b>	$A \vee B = \max\{A, B\}$
	$\forall x A(x) = A(a_0) \wedge \dots \wedge A(a_n) \wedge \dots$
<b><i>u</i></b>	$\exists x A(x) = A(a_0) \vee \dots \vee A(a_n) \vee \dots$
<b><i>f</i></b>	$(a_0, \dots, a_n, \dots : \text{all objects in the domain})$

## Belief Operators

$\text{Bel}_\Delta(A)$ : is formula  $A$  believed in wrt belief base  $\Delta$ ?

## Semantics: via Information Ordering



$$\text{Bel}_\Delta(A)(v) \stackrel{\text{def}}{=} \text{lub}_{w \in \Delta} \{A(w, v)\}.$$

## Fusion Operators

$\Phi_{\Delta}^f(A)$ : what is the truth value of formula  $A$  in  $\mathcal{3}_I$ -world  $f(\Delta)$ , where  $f$  is a mapping fusing the  $\mathcal{3}_I$ -worlds of  $\Delta$  into a single  $\mathcal{3}_I$ -world?

## Sample Fusion Operators

- $f(\Delta) \stackrel{\text{def}}{=} \bigcup_{w \in \Delta} w$ .
- Voting.
- Authority-based.
- Argumentation-based.

# Uniformity of Complex Beliefs

## Individual Agents or Groups

Consequents	$\Delta \rightsquigarrow \text{Bel}_\Delta ()$			
.....				
Epistemic profile	↑	↑	...	↑
	↑	↑	...	↑
	↑	↑	...	↑
.....				
Constituents	$\text{Bel}_{\Delta_1} ()$	$\Phi_{\Delta_2}^{f_2} ()$	...	$\text{Bel}_{\Delta_k} ()$
.....				
Information sources	$\underbrace{\Delta_1}$	$\underbrace{\Delta_2}$	...	$\underbrace{\Delta_k}$
	observations	other agent		other group

## Foundations

- Possibly many, perhaps distributed information sources.
- Open World Assumption.
- Four logical values (**t**, **f**, **i**, **u**).
- Modular structure.

## Reasoning

- Unrestricted negation (in premises and conclusions of rules).
- Simple tools: **rules**, **modules** and **external literals** supporting (lightweight versions of) (Local) CWA, autoepistemic reasoning, default reasoning, defeasible reasoning, etc.

## Semantics

- Well-supported model (all conclusions supported by reasoning grounded in facts).
- For every 4ql module there is exactly one WSM.

## Complexity

- PTime complexity of computing models and queries.
- Captures all tractable queries.
- An experimental open source interpreter **Inter4QL** is available via [4ql.org](http://4ql.org).

## Syntax

```
module name:  
  domains: ...  
  relations: ...  
  rules: ...  
  facts: ...  
end.
```

## Connectives

In the remaining slides ‘,’, ‘;’ and ‘-’ stand for conjunction, disjunction and negation, respectively.

## Multisource Formulas

Use first-order formulas extended by expressions of the form:

- $m.F$ ;
- $m.F \text{ in } T$ ,

where  $m$  is a module name,  $F$  is a formula (in extended language) and  $T \subseteq \{t, i, u, f\}$ .

Cyclic references among modules not allowed



## Examples

- `persons.buys(C,P)`
  - select from module `persons` customers (`C`) and products they buy (`P`);
- `persons.buys(C,P) in {i,t}`
  - select from module `persons` customers and products where `buys(C,P)` is `i` or `t`.
- `persons.buys(C,P), products.item(P,tv,low_quality)`
  - select from modules `persons` pairs  $\langle C,P \rangle$  representing customers (`C`) buying products (`P`) claimed by module `products` to be low quality tvs.

## Syntax of Rules

Rules:

```
conclusion :- premises.
```

where:

- `conclusion` is a (positive or negative) literal;
- `premises` are expressed by a multisource formula.

## Facts

Rules with empty premises are called *facts*.

Empty premises evaluate to ***t***.

## Semantics of Rules

- If `premises` evaluate to `t` then `conclusion` is in the set of beliefs (in the model).
- If `premises` evaluate to `i` then both `conclusion` and `-conclusion` are in the set of beliefs (in the model).

# Russell's Paradox (1901)

## Popular Formulation

```
shaves(barber,X):- -shaves(X,X).  
-shaves(barber,X):- shaves(X,X).  
savesMoney(X) :- shaves(X,X).  
-savesMoney(X) :- -shaves(X,X).  
shaves(marc,marc).  
-shaves(jack,jack).  
shaves(barber,barber).
```

## Some Results

- `savesMoney(marc)` is true;
- `savesMoney(jack)` is false;
- `savesMoney(barber)` is inconsistent;
- `savesMoney(john)` is unknown.

### Typical Sources of Nonmonotonicity

Generally, attempts to fill gaps in missing beliefs, e.g.,

- *efficient representation of (negative) information* (like Cwa, LCwa);
- *drawing rational conclusions from non-conclusive information* (e.g., circumscription, default logics);
- *drawing rational conclusions from the lack of knowledge* (e.g., autoepistemic reasoning);
- *resolving inconsistencies* (e.g., defeasible reasoning).

## 4ql: Closing the World

### Local Closed World Assumption

Intuitively, one often wants to contextually close part of the world, not necessarily all relations in the database.

### Example: Rules Locally Closing 'location'

```
location(X,L,Now) :- nextTime(Now,Prev),
                      house(X),
                      cam.chngPos(X,Prev):- {u,f},
                      cam.location(X,L,Prev).

-location(X,L,Now) :- nextTime(Now,Prev),
                      movingCar(X),
                      cam.chngPos(X,Prev)∈{u,t},
                      cam.location(X,L,Prev).
```

## 4ql: Lightweight Default Reasoning

### Default Rules

Default rules have the form:

$$\textit{prerequisite} : \textit{justification} \vdash \textit{consequent},$$

with the intuitive meaning

“deduce *consequent* whenever *prerequisite* is true  
and *justification* is consistent with the current beliefs”.

### Example: Expressing Default-like Rules

Default rule:

$$\textit{car}(X) \wedge \textit{speed}(X, \textit{high}) : \textit{onRoad}(X) \vdash \textit{onRoad}(X)$$

captures similar intuitions as:

$$\begin{aligned} \textit{onRoad}(X) :- \quad & \textit{car}(X), \textit{speed}(X, \textit{high}), \\ & \textit{cam.onRoad}(X) \in \{\mathbf{t}, \mathbf{u}\}. \end{aligned}$$

### The Idea

- A typical pattern of autoepistemic reasoning:  
“If you *do not know*  $A$ , conclude  $\neg A$ .”
- The rule stating:  
*“If you do not know that you have a sister,  
conclude that you do not have a sister”*

can be expressed by a rule:

```
-have_sister(X):- family.have_sister(X) = u.
```



### Example

Consider the following defeasible rules reflecting buyer's requirements as to apartments:

$$r1 : \text{size}(X, \text{large}) \Rightarrow \text{acceptable}(X)$$

$$r2 : \neg \text{pets\_allowed}(X) \Rightarrow \neg \text{acceptable}(X),$$

with priorities  $r2 > r1$ .

### Example Continued

Assume module `m` contains rules:

```
acceptable(X)    :-    size(X,large).  
-acceptable(X)  :-    -pets_allowed(X).
```

Rules resolving inconsistencies according to the required priority:

```
acceptable(X)    :-    m.acceptable(X) = t.  
-acceptable(X)  :-    m.acceptable(X) in {f,i}.
```

# The Link between 4ql and Belief Bases/Structures

## Important

Every module can be identified with its well-supported model being a  $3i$ -world. Therefore:

- A module is a concise, uniform representation of  $3i$ -worlds.
- A set of modules is a concise representation of a belief base.
- Every epistemic profile computable in PTIME can be implemented using 4ql modules.

## 4ql<sup>Bel</sup> [BDKS]

Implementation tool supporting  $\text{Bel}()$ ,  $\Phi()$  and belief shadowing, extending 4ql, will be available in 2018.

## The Group

The group consists of three agents:  $\{p, n, e\}$ , equipped with:

- $p$ : a sensor platform for detecting air pollution;
- $n$ : a sensor for measuring the noise level;
- $e$ : a sensor platform for locating places.

## The Task

Decide whether conditions in considered locations are healthy.

### Relations (Gathered by Agents $p, n, e$ )

- $C_p$  gathers beliefs about air pollution at given places.  
 $P(X, Y)$  indicates the pollution level at place  $X$ ,  
 $Y \in \{low, moderate, high\}$ ;
- $C_n$  gathers beliefs about noise level at given places.  
 $N(X, Y)$  indicates the noise level at place  $X$ ,  
 $Y \in \{low, moderate, high\}$ ;
- $C_e$  gathers information about the environment.  
 $CI(X, Y)$  indicates that place  $X$  is close to place  $Y$ .

### Constituents

$$C_p = \{P(b, \text{high}), P(c, \text{high})\}$$

$$C_n = \{N(b, \text{low}), N(c, \text{moderate})\}$$

$$C_e = \{Cl(a, b), Cl(b, a), Cl(a, c), Cl(c, a)\}$$

### Remark

Nothing is known about pollution and noise levels in a place  $a$ .

### (A Part of) $C_p$ 's Epistemic Profile

A sample (default-like) rule:

```
P(X,moderate) :- P(X,high) in {f,i,u},  
                  P(X,low) in {f,i,u},  
                  Ce.Cl(X,Y),  
                  P(Y,high).
```

...

### (A Part of) Group's Epistemic Profile

```
S(X,healthy) :- Cn.N(X,moderate),  
                Cp.P(X,high) in {u,f}.  
-S(X,healthy) :- Cp.P(X,moderate).  
...
```



### Consequents

Based on constituents and its epistemic profile, the group derives an inconsistent consequent:

$$F = \{\neg S(a, \text{healthy}), S(a, \text{healthy})\}.$$

- We differentiate agent's/group's characteristics via individual and group epistemic profiles.
- The framework:
  - suits real-world applications;
  - allows for natural handling of inconsistencies and gaps in beliefs by using paraconsistent and nonmonotonic reasoning;
  - ensures a uniform modeling of individual and group beliefs, where group is a generic concept consisting of individual agents, groups of agents, groups of groups of agents, etc.

- The architecture permits to avoid costly revisions of agents' beliefs when they join a group. This is especially important when paradigmatic agent interaction is considered.
- Cooperation, coordination and communication is naturally modeled by creating a group and forming group beliefs to achieve a common informational stance.

## Tractability!

4ql guarantees tractability and is sufficient to implement all epistemic profiles and belief structures constructible in deterministic polynomial time.

### Belief Structures and Epistemic Profiles

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*Epistemic Profiles and Belief Structures.*  
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- B. Dunin-Kępicz, A. Szałas: *Taming Complex Beliefs.*  
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- B. Dunin-Kępicz, A. Szałas:  
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*Rule-based Reasoning with Belief Structures.*  
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## Some Related Papers

### 4QL (See Also [4ql.org](http://4ql.org))

- J. Małuszyński, A. Szałas:  
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*Logical Foundations and Complexity of 4QL, a Query Language with Unrestricted Negation.*  
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### Belief Structures in Dialogues and Argumentation

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*Tractable Inquiry in Information-Rich Environments.*  
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